
Rainlendar 2.7 BETA build 85

Posted by Rainy - 2009/12/27 10:02

Build 85 can be downloaded from here:

Windows (32-bit): Rainlendar-2.7.b85-32bit.zip
Windows (64-bit): Rainlendar-2.7.b85-64bit.zip
Linux TAR (32-bit): Rainlendar-2.7.b85-i386.tar.bz2
Linux DEB (32-bit): rainlendar2-pro_2.7.b85-1_i386.deb
Linux TAR (64-bit): Rainlendar-2.7.b85-amd64.tar.bz2
Linux DEB (64-bit): rainlendar2-pro_2.7.b85-1_amd64.deb
Mac OS X (Intel): Rainlendar-2.7.b85.dmg

This is beta version! It has not been tested.

The addons for Shadow4 skin 1.6:

<http://www.rainlendar.net/download/1.6/Shadow4-Widgets.r2skin-addon>
<http://www.rainlendar.net/download/1.6/Shadow4-Languages.r2skin-addon>

Changes:

- o Changing to simple skin options didn't remove the active window list. Fixed.
- o Double clicking a skin or addon showed a DDE error. Fixed.
- o Script timers got broken in the previous build. They should work now again.
- o Fixed log for the Linux and Mac builds.
- o Message box with no parent window remembers its position.
- o The alarm window should stay now better on top of other windows.
- o The lock file is now stored to /tmp on Linux and Mac.
- o The task priority wasn't set correctly to Outlook. Fixed.
- o Outlook showed empty and non-existing categories as separate. To fix this Rainlendar doesn't create empty category properties anymore.
- o The exception date increases by the current recurrence when the "Add" button is clicked.
- o The task list header format for start and due date is now customizable from advanced options.
- o Added import limit setting for the Outlook calendar.
- o It's now possible to transfer tasks between Remember the Milk lists.
- o When editing RTM tasks now only the changed fields are send to the server which should improve the performance.

Re:Rainlendar 2.7 BETA build 85

Posted by sausi - 2009/12/27 17:49

Since Version b84 is my CPU 95 - 100% (all the time) when rainlendar started. (I need linux.)

Also I can't close rainlendar in b84 and b85. So I need b83.

Re:Rainlendar 2.7 BETA build 85

Posted by OisteinR - 2009/12/29 04:18

I'm still on b83.

When I try to apply "Shadow4-Languages.r2skin-addon" (1.6) the program crashes, I can only access the Chromophore skin.

Re:Rainlendar 2.7 BETA build 85

Posted by Rainy - 2009/12/29 10:50

Since Version b84 is my CPU 95 - 100% (all the time) when rainlendar started. (I need linux.)

Does this happen with the default skin with no calendars enabled? Does the debug log contain anything which might

explain the cpu usage?

When I try to apply "Shadow4-Languages.r2skin-addon" (1.6) the program crashes, I can only access the Chromophore skin.

Does this happen with the latest build too? Can you provide a crash dump?

Re:Rainlendar 2.7 BETA build 85

Posted by bugreporter - 2009/12/29 17:24

I found these two messages in my log

00:17:45: ERROR: Unable to parse script "helpers.lua": error loading module 'lfs' from file '.\lfs.dll': %1 is not a valid Win32 application.

00:17:45: CTrayIcon::Updatelcon(): Unable to find the image ""

and I noticed a bug:

I do not use a tray icon for Rainlendar.

When I choose to have a tray icon it will enable properly and the log message disappears. When I remove the tray icon again it will NOT disappear from tray and the name of the missing image is set to something else then string.empty. After a restart the tray icon is gone and the above log entry appears.

Re:Rainlendar 2.7 BETA build 85

Posted by nweightman - 2009/12/29 18:24

howdy :)

I use Rainlendar all the time so i thought i'd add a little input.

The skins window doesn't work when you have lots and lots of Skins - the window needs the ability i think to scroll down as it doesn't allow you to see the bottom buttons.

Running Windows 7 Pro 32bit. http://www.rainlendar.net/cms/images/fbfiles/images/2009_12_30_00_23_45.jpg

Re:Rainlendar 2.7 BETA build 85

Posted by sausi - 2010/01/01 12:13

sausi wrote:

Since Version b84 is my CPU 95 - 100% (all the time) when rainlendar started. (I need linux.)

rainy wrote:

Does this happen with the default skin with no calendars enabled? Does the debug log contain anything which might explain the cpu usage?

My skin is the Chromophore.r2skin in /.config/.rainlendar2/skins/Chromophore.r2skin. In my log-file isn't anything about the cpu usage. All calendars are loaded and the cpu is all the time high.

Re:Rainlendar 2.7 BETA build 85

Posted by Rainy - 2010/01/02 05:41

00:17:45: ERROR: Unable to parse script "helpers.lua": error loading module 'lfs' from file '.\lfs.dll': %1 is not a valid Win32 application.

Is the lfs.dll in the program folder? Can you tell what is the size of the file.

I do not use a tray icon for Rainlendar.

When I choose to have a tray icon it will enable properly and the log message disappears. When I remove the tray icon again it will NOT disappear from tray and the name of the missing image is set to something else then string.empty. After a restart the tray icon is gone and the above log entry appears.

Are you disabling the tray icon from the advanced options or be removing it from the skin options?

The skins window doesn't work when you have lots and lots of Skins - the window needs the ability i think to scroll down as it doesn't allow you to see the bottom buttons.

The recent wxWidgets upgrade broke the layouts. The situation is even worse on Mac. I'll probably need to revert back to the old version.

My skin is the Chromophore.r2skin in /.config/.rainlendar2/skins/Chromophore.r2skin. In my log-file isn't anything about the cpu usage. All calendars are loaded and the cpu is all the time high.

Does the same happen with other skins too? What if you remove all the windows except the calendar from the skin. Does it still use the cpu?

Re:Rainlendar 2.7 BETA build 85

Posted by bugreporter - 2010/01/02 15:04

I have gotten the 64bit windows package and the lfs.dll is 9,00 KB (9.216 bytes) in size.

I used the remove/add tray icon feature from the "skins" menu. The tray icon options in "advanced" were both enabled.

edit:

disabling the advanced tray icon options also removes the error message from the log ... but why are there two ways to enable/disable tray icons?

Re:Rainlendar 2.7 BETA build 85

Posted by Rainy - 2010/01/05 11:09

There seems to be 32bit version of the lfs.dll in the package. I'll fix that.

Removing the tray icon from the skin actually shouldn't disable but the application should start to use the default skin (the one from Shadow4). The proper way is to disable it from the advanced options.

Re:Rainlendar 2.7 BETA build 85

Posted by sausi - 2010/01/10 16:23

Does the same happen with other skins too? What if you remove all the windows except the calendar from the skin. Does it still use the cpu?

I have change the skin. Now I use the SE7EN-Skin and the cpu performance is normaly with 0-3%. But I like the Chromophore-skin.

Re:Rainlendar 2.7 BETA build 85

Posted by Gideon007 - 2010/01/18 16:58

ON OS X 10.6.2 I just noticed that the "manage" window is not fully drawn, and in the settings when you try to set a

category for calendar the category list is drawn underneath the settings windows, so you only can see parts of the list.

I'll provide screenshots tomorrow, right now I have to go to bed and need to photoshop the personal information

manage window:

<http://img686.imageshack.us/img686/5161/rainy1.png>

Settings listview

<http://img59.imageshack.us/img59/1720/rainy2.png>

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Re:Rainlendar 2.7 BETA build 85

Posted by Gideon007 - 2010/01/24 07:31

These two problems have been fixed in the new beta. The only thing still slightly bugging me is that the manager window has no menu on Snow Leopard, meaning the menu of the app selected before will still show when the manager window is in front.

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Re:Rainlendar 2.7 BETA build 85

Posted by Rainy - 2010/01/27 11:19

Is your dock icon hidden? Mac seems to assume that dockless apps don't have a menu so it doesn't show it. You should be able to access the manager's menus from the context menu.

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Re:Rainlendar 2.7 BETA build 85

Posted by Gideon007 - 2010/01/28 05:23

Is your dock icon hidden? Mac seems to assume that dockless apps don't have a menu so it doesn't show it. Thanks, that was the "problem", with dock icopn enabled, the menu was shown again. You should be able to access the manager's menus from the context menu. Yes, that was possible. Thanks for the excellent support :)