
Help with making a Skin

Posted by Sebuzzahn - 2010/06/26 05:37

hey,

i decided to make my own skin for rainlendar and i used the tutorial in the help section.
because i am really new to this it is just a simple design

now i have the problem, that i would like to make a skin based on images like the shadow4 skin. I would like to know how i can make a png with numbers and integrate them in the skin?

i would appreciate if you could explain it step by step so i can really learn the process and do it on my own in the future.

thanks in advance

greetz

=====

Re: Help with making a Skin

Posted by Rainy - 2010/06/27 09:42

Well, all you need to do is to create the image and define it as bitmapfont element in the section. Each character must take the same amount of space in the image so the height (or width depending which way you lay out the characters) must be equally dividable with the number of characters (e.g. if the image contains numbers from 0 to 9 and the height of one character is 20 pixels the total height of the image must be 200 pixels). You can first take one of the Shadow4's numbers pngs and use it in your skin and then start to modify it and see how things change.

=====

Re:Help with making a Skin

Posted by Sebuzzahn - 2010/06/28 11:46

thanks for the help...but its still not working...i think theres still a mistake somewhere.

i tried to integrate the numbers-large-white.png from the shadow4 skin to see if it is a problem with my image or the with the xml...when i use the shadow4 numbers this is my outcome

<http://img256.imageshack.us/img256/9982/testzn.jpg>

so i figured it there must be something wron in the skin file...if someone could what i would really appreciate it, because iam really new with this

=====

Re:Help with making a Skin

Posted by Rainy - 2010/06/29 11:12

You need to use the `<code>` tag instead just `<code>`.

=====

Re:Help with making a Skin

Posted by Sebuzzahn - 2010/06/30 08:05

thanks a lot for the fast help...it works now...i couldn't figure it out

there is a another thing id like to know...do you have an advice on how to make the numbers image so that each number is 20x20 on 20x320 canvas?

iam using paint.net and maybe there is a plugin or maybe another tool which is able to give each number the same space in an image automatically.

thanks in advance

=====

Re:Help with making a Skin

Posted by Rainy - 2010/07/05 02:23

I'm not too familiar with Paint.net but at least in Photoshop it's possible to define the vertical distance for the lines so you can just set the alignment to center, enter the numbers on top of each other and crop the image to the correct size.

=====

Re:Help with making a Skin

Posted by Sebuzzahn - 2010/07/31 12:42

hey there i am again...-."

<http://img844.imageshack.us/img844/8895/problemk.jpg>

i am having a problem with defining the tooltip in my own skin like you can see...the upper tooltip is the source of my background and the the one underneath is how it looks in my skin....

below i posted an excerpt of my skin.xml...i think the problem is that i cant figure out how to set the margins for the scaling...i tried many different values but this was the best result i could get...but maybe i made another mistake... thats why i am asking if someone can help me please....

=====

Re:Help with making a Skin

Posted by Rainy - 2010/08/01 04:03

Try increasing the right margin (the third number). The margins must match to the first tooltip image so the right margin needs to be large enough to include all non-repeating parts.

=====

Re:Help with making a Skin

Posted by Sebuzzahn - 2010/08/01 17:13

hey rainy...thanks again for the quick answer...

well i increased the value for the right margin and the background of the tooltip is looking good, but iam having trouble with the offset...on some events the offset is just right but on other events its just way off the tip of the mouseindicator...how can i fix that?...is it still a problem with the margins or is it something i can fix by editing the offset values?

thx for your help...i really appreciate it

EDIT: i looked at this problem again and there seems to be an connection between offset and the content of the tooltip...e.g.: if i have an tooltip with the content "work" and another one with the name "meeting with...." than the offset at the second tooltip is bigger than at the first...maybe this is the problem...but i still need a little help :)

=====

Re:Help with making a Skin

Posted by Rainy - 2010/08/03 10:36

The offset is relative to the bottom left corner so you need to define the images like in the Shadow4 skin (i.e. the tip in the first image should be on left).

=====

Re:Help with making a Skin

Posted by Sebuzzahn - 2010/08/03 17:52

well i fixed the image of the tooltip but the problem still exists...i ploaded a image to show what i mean:
<http://img830.imageshack.us/img830/6132/problemf.png>

i think the problem is not the image but the event that it shows...if it is a even with a long name it's just off...the ones with the short name are pretty much on the indicator...

=====

Re:Help with making a Skin

Posted by Rainy - 2010/08/04 06:53

Have you verified that the arrow tip is in the same corner in all the tooltip images as it is in the Shadow4 skin?

=====

Re:Help with making a Skin

Posted by Sebuzzahn - 2010/08/04 11:46

if u mean the the .png image of my tooltip, then the tip of each tooltip is in the same spot as the shadow4 skin tooltips...the first one is on the bottom left, the second one on the bottom right...then on the top left and the last one is on the top right...i dont think the error is in the image but in my skin maybe i made a mistake there...can i just send you my skin and could take a look?

=====

Re:Help with making a Skin

Posted by Rainy - 2010/08/05 05:42

Sure. Just give a download link to the skin and I'll take a look at it.

=====

Re:Help with making a Skin

Posted by Sebuzzahn - 2010/08/05 11:01

Hey...here is my skin...thanks for taking a look at it...it is still a raw version of the skin once i figured out the skin.xml i will edit the images until i like the results...

download link: [My Skin](#)

if u want to edit sth. or make some changes, i wouldn't mind...but please just tell me the changes you've made so i can keep track of the skinning process and learn something new...

thanks again

sebuzzahn

=====

Re:Help with making a Skin

Posted by Rainy - 2010/08/06 11:09

Change the tooltip image margins to "30,15,15,30" and it should work quite well.

=====