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## Details about ?

Posted by Jorge\_Luis - 2010/12/20 19:37

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Can i use the item just like a for cycle?  
I need 2 groups of 240 items and now i have those items one below the other.

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Is there a way of doing something like this:

```
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for i = 0, 240 do  
  Rainlendar_SetItemValue(window, "copygroup.group1.item." .. i, "element", "bitmap.bitmap1")  
do
```

I know that this could be hard to implement. So, if there is no way, forget i said this.

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## Re: Details about ?

Posted by Rainy - 2010/12/21 11:10

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At the moment no because the "id" will be the same for all copies so you can access just one of them. I can see if it's possible to fix this.

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## Re: Details about ?

Posted by Jorge\_Luis - 2010/12/21 14:13

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The common expression says: "if it ain't broke, don't fix it".  
Just was a thought.

This is an example of what i did (and yes... i'm trying to make me some publicity :P ). In fact, this isn't a curve, just 480 bitmaps on the screen.

<http://www.rainlendar.net/cms/images/fbfiles/images/tampere.jpg>  
Sun and Moon daily view from Tampere, FIN.

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## Re:Details about ?

Posted by Rainy - 2010/12/23 01:58

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Wow. I wasn't expecting that anyone would do something like that with just images :-). Nice work. I wonder how difficult it would be to add support for (antialiased) line/polygon drawing into Rainlendar's skins. I could do some research on this...

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