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## Rainlendar 2.9 BETA build 104

Posted by Rainy - 2011/03/26 10:22

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Build 104 can be downloaded from here:

Windows (32-bit): Rainlendar-2.9.b104-32bit.zip  
Windows (64-bit): Rainlendar-2.9.b104-64bit.zip  
Linux TAR (32-bit): Rainlendar-2.9.b104-i386.tar.bz2  
Linux DEB (32-bit): rainlendar2-pro\_2.9.b104-1\_i386.deb  
Linux TAR (64-bit): Rainlendar-2.9.b104-amd64.tar.bz2  
Linux DEB (64-bit): rainlendar2-pro\_2.9.b104-1\_amd64.deb  
Mac OS X (Intel): Rainlendar-2.9.b104.dmg

MD5SUMS-b104

This is beta version! It has not been tested.

Changes:

- o The application crashed if a backup file marked as hidden was overwritten.
- o The event dialog sometimes remained open permanently if "Keep editor open until writing succeeds" was enabled.
- o "Show no icons" hid also the today marker.
- o Restoring didn't change the settings to the original values properly.
- o Week number support for vertical and horizontal calendar layouts was removed by mistake.
- o Added better controls for the variables in the skin settings.
- o Added an advanced setting to define the first and last shown hours in the day and week views.
- o Dragging the schedule items can be cancelled with esc key.
- o The event text wasn't shown in day and week views if the event started outside the visible area.
- o Added reverse option for the to do list sorting.
- o Added support for multiple alarms for the native iCalendar format and Google Calendar.
- o Deleting event with visible alarm from the Manager left an empty alarm window visible.

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## Re: Rainlendar 2.9 BETA build 104

Posted by Jorge\_Luis - 2011/03/26 18:00

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Are the available skins sorted alphabetically in this new beta?  
It looks like.

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## Re:Rainlendar 2.9 BETA build 104

Posted by andygrunt - 2011/03/28 10:19

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Since installing the latest beta, whenever I create a new event, it appears complete with 5 alarms already set to 15 mins before the (untimed) event.

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## Re:Rainlendar 2.9 BETA build 104

Posted by Rainy - 2011/03/29 11:12

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The alarms are read incorrectly from the template. I'll fix that in the next build.

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## Re:Rainlendar 2.9 BETA build 104

Posted by andygrunt - 2011/03/29 11:24

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Ok, thanks - I'm always happy to hear it's not me doing something stupid :)

