Event recurrence suggestion

Posted by An_Evil_Penguin - 2011/03/29 07:49

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I've done a search of the forum but did not find anything on this topic. Now I may have had a brain burp and searched for something stupid and missed a thread on this subject, if so I'm sorry.

Anyways...

My suggestion is that in the Recurrence option of the Events object have a tickbox for ommitting weekends. At the moment I have an event repeating every 2 days forever, but I have to manually put in the dates of the weekend into the Exception dates fielf (in theory forever). Seems like the sort of thing that could be common and/or automated.

On the whole though a very nice application and it is suiting me well!

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Re:Event recurrence suggestion

Posted by Jorge_Luis - 2011/03/29 09:12

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When you say you have an event every 2 days except weekends, I suppose you're trying to say: Mo-We-Fr (week 1), Tu-Th (week 2), Mo-We-Fr (week 3)... is that right?

The basic structure of iCalendar (the one used by Rainlendar) is more complicated than you think. The standard takes for example this Recurrence Rule:
RRULE:FREQ=YEARLY;INTERVAL=2;BYMONTH=1;BYDAY=SU;BYHOUR=8,9;BYMINUTE=30
This means: an event that happens at 8:30 and 9:30 every Sunday of January every 2 years.

Of course, I'm not saying that what you want is something impossible. In fact, your rule would be:
RRULE:FREQ=DAILY;INTERVAL=2;BYDAY=MO,TU,WE,TH,FR. Or only with the interval and setting the exception rule as EXRULE:FREQ=WEEKLY;BYDAY=SA,SU. The problem is that there are thousands of combinations of the recurrence rule.
Maybe you have luck and Rainy add your rule.

As a workaround, I suppose you can split it in 2 events:
The first one, on Monday, Wednesday and Friday every 2 weeks;
the second one, on Tuesday and Thursday every 2 weeks, starting the next week of the above.

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Re:Event recurrence suggestion

Posted by Rainy - 2011/03/29 11:41

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The exception rules make date calculations really difficult so support for them is not likely to be implemented any time soon. I suggest that you use the Jorge's workaround and split the event into two parts.

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