
Single Window Skin & toggling elements

Posted by Rodger - 2011/03/29 13:17

I am currently making a single window skin where the grid calendar is always showing, and I'd like to have the Events, To Do and Calendars attached at the bottom, BUT, only show them when a button is clicked.

SO, for now I have one with 2 image backgrounds, one for the grid calendar and one for my events. This way they are one window and move together.

IE (very simple explanation of the skin so far):

yada yada

Now, I want a button for "To Do" to be attached to the bottom of the "main" window, in place of the eventlist. But I want the eventlist to hide, and the to do to show.

I know I can toggle windows, show or hide them, but this is a single window.

How would I go about this, without having to write a new skin for each bottom piece and use the buttons to load the new skin?

IS it possible to show/hide a non-window? like, "hide" ?

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Re: Single Window Skin & toggling elements

Posted by Jorge_Luis - 2011/03/30 09:27

The Help File has explanation for most of the skin's items.
If you check on you will see the attribute visible.

Check also the window "Sidebar" in the Shadow4 skin, which has more or less what you're saying (except the buttons. Calendars means Calendar list?)

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Re:Single Window Skin & toggling elements

Posted by Rodger - 2011/03/30 10:29

OK, I get the visible="0" or 1 values. BUT, I don't know how to make a button change multiple values.

I need to change 4 things and I don't know what they are ... from reading the help file.

I want to make eventlist visible and todo not visible with a button ...

do I use:

"Rainlendar_SetElementValue(skin, element, field, value)"

or

"Rainlendar_SetItem_Value(window, item, field, value)"

and how do I use them? I have no idea what the element, field, item, values are

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Re:Single Window Skin & toggling elements

Posted by Rainy - 2011/04/03 02:55

Elements are the images and fonts which are inside the section and the items are things like buttons, calendars, lists and such. So in this case you would use the Rainlendar_SetItemValue() function. In the parameters window is the id of the window which contains the item, the item is the id of the event or todo list, the field is the name of the attribute you want to change ("visible") and the value is the new value for it ("0").

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Re:Single Window Skin & toggling elements

Posted by Rodger - 2011/04/14 08:07

OK, after a long time of going over and over the script in the Chromophore directory I have finally been able to do a script that toggles my elements visible or not.

I do still have a couple questions, but let me explain the skin very simply.

It's a single window skin, which has 4 tabs. These tabs are "Clock" "Calendars" "Events" "ToDo".

When I click on the button "Clock", the script hides (visible="0") all elements for the other tabs and shows (visible="1") the elements for the "Clock".

So far so good ... BUT, when I am showing "Clock" "Calendars" or "ToDo", the hover tooltip for the events list still pops up when the mouse is in the area of an event. And, this is when "Events" has been toggled to visible="0". So, is this a bug? Or, do I have to somehow make tooltips for events visible="0"? I am running Version 2.8.1 (b103) 32Bit on 64Bit Windows 7.

Next question: How can I make two buttons to show & disable all calendars with a click.

I know about single calendars ... action="Global_Disable_Calendar(#TEXT#)" ... but what is the action for all ?

Thanks for the help so far.

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Re:Single Window Skin & toggling elements

Posted by Rainy - 2011/04/14 12:37

The tooltip for hidden items is probably a bug. I'll check that.

There doesn't seem to be a function to list all calendars. I can add that in the next build.

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Re:Single Window Skin & toggling elements

Posted by Rodger - 2011/04/14 13:38

"There doesn't seem to be a function to list all calendars. I can add that in the next build."

Awesome thanks Rainy, just don't forget to add disable too ;-)

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Re:Single Window Skin & toggling elements

Posted by Rodger - 2011/04/15 04:13

Another question: I am posting here instead of scripting because it's relative to everything else here.

Currently I have the events list visible on load of the skin, so, if I select the ToDo tab and then refresh Rainlendar or "Rainlendar_Redraw(1)" as in the script to show/hide the various elements in the skin, it goes back to showing the events list.

With scripting (I assume) how would I make it so that whatever is currently visible in the skin, stays that way? So if the todo list is currently showing a refresh or redraw of Rainlendar will leave it showing and NOT default to the Events list showing.

A reminder: this is a single window skin ... so todolist, eventslist, calendarslist and a clock do not have windows ... I am hiding them with visible="0" and toggling with a script.

Re:Single Window Skin & toggling elements

Posted by Jorge_Luis - 2011/04/15 11:04

As a workaround for the enabled/disabled all calendars, remember the code to check if a calendar is enabled or not? (http://www.rainlendar.net/cms/index.php?option=com_kunena&Itemid=42&func=view&catid=6&id=14827#14828) If you instead of isEnabled = Rainlendar_GetOption("Calendars/Calendar" .. i, "Enabled") write NameOfTheCalendar = Rainlendar_GetOption("Calendars/Calendar" .. i, "Name") you will have (readed from the ini file) one by one the names of all calendars.

If you want to enable all: Rainlendar_EnableCalendar(NameOfTheCalendar, 1)
If you want to disable all: Rainlendar_EnableCalendar(NameOfTheCalendar, 0)
... and after the last iteration, Rainlendar_Redraw(0) to update the changes.

For the "which shows first" thing, I think you will need to create a variable (see skin.xml file on Shadow4 skin) to set and get which is the element you are showing. (This variable doesn't get lost when you redraw, refresh or close) So, by default, all elements are hidden. Read the variable. Show which the variable says.

Re:Single Window Skin & toggling elements

Posted by Rodger - 2011/04/15 12:10

Oh, that sounds like the perfect workaround for the all/none ... nice!

Ah, I thought I might have to use a variable. I had no idea they were supposed to keep their values between loads/refreshes etc. Various versions of the app have not remembered color settings and such for chromophore so I was leery to try ... but I will add one now.

Thanks again Jorge