
Show spec. ToDo via key shortcut & autohotkey

Posted by RUBn? - 2011/04/26 08:24

Hello,

I use the same ToDo for a list of things I have to do each day. It's easy to keep those all together. Anyway, I update this ToDo a couple of times per day and I was wondering if I could not make it pop-up faster than the shortcut for "show windows" and then double-clicking the specific ToDo. I am even thinking of 2 options that would be very useful for me: key shortcut that opens that spec. ToDo a way to open that spec. ToDo via autohotkey (via a Timer script I wrote, so I would need an api access or dll-call or CLI, or anything (autohotkey can do alot)

Can anyone start me on the right way, please? Thanks!

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Re:Show spec. ToDo via key shortcut & autohotkey

Posted by Jorge_Luis - 2011/04/26 09:06

You can use the function Rainlendar_OpenDialog from the API of Rainlendar2. The declaration is Rainlendar_OpenDialog(dialog, param). In your case: Rainlendar_OpenDialog("Todo", UID) where UID is the Unique Identification Number of your task/todo.

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Re:Show spec. ToDo via key shortcut & autohotkey

Posted by RUBn? - 2011/04/26 10:41

Thanks! I haven't searched for that function yet, so that saves time, but what I really need to know now is, resp in my requests above:

1. how to link that function to a (Rainlendar) hotkey
 2. how to access the rainlendar api from within autohotkey. (E.g. if via simple dll call, which dll,..or which CLI, or is it .Net/com object, or...). In other words: I have no idea how to tell autohotkey to talk to rainlendar (and then use your function you mentioned).
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Re:Show spec. ToDo via key shortcut & autohotkey

Posted by Jorge_Luis - 2011/04/26 11:12

The hotkeys works with functions starting with "Hotkey_", e.g. Hotkey_Edit_This_Task(). (see the hotkeys.lua file in the app folder). After you have done the function (in this case, using the API I tell you before), you need to open the Options dialog, go to Hotkeys tab, select on the Actions list the hotkey you created and in the textbox below set the key combination (e.g. Ctrl+U)

If, for example, you're using Windows, go to C:\Program files\Rainlendar2\scripts and create here the Lua file. But be careful to have a backup when you uninstall or reinstall Rainlendar.

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Re:Show spec. ToDo via key shortcut & autohotkey

Posted by RUBn? - 2011/04/26 12:11

:blush: Dow! I should have known this! Sorry, but thanks alot!

For the Autohotkey request, I think I can just make autohotkey to simulate the hotkey, made with this solution.

But if someone know how to access Rainlendar (API) via Autohotkey directly, let me know.

P.S. I think of it now, but maybe people on this forum don't realize, but Autohotkey is a (macro) program/scripter.

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Re:Show spec. ToDo via key shortcut & autohotkey

Posted by Jorge_Luis - 2011/04/26 13:27

I'm one of those people... because until now I didn't thought that Autohotkey was a program. I found in the help file of Rainlendar (always the better site to find something), the command line argument `-e` or `--execute`. (User Guide/Options/Command Line Arguments):
Executes the given function in a lua script. The script must have been loaded by Rainlendar (i.e. it must be used by the current skin or the file needs to be located in the Rainlendar's scripts folder).

I think that with this you will have complete what you want. I never tried this before, but I think it should work.

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Re:Show spec. ToDo via key shortcut & autohotkey

Posted by RUBn? - 2011/04/28 05:02

Thanks. :)

Better cli than nothing!

If someone would know more about dll-calls or other direct access, that would be preferred. Though for the moment I am saved. :-)

Thanks again!

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