
customising alert balloons

Posted by celticrenaissance - 2011/08/12 13:55

Hi there

Hope this is the right area to post this query (didn't think it quite came under skinning)!?

When I was using version 2.8.1 32bit I had been thinking about attempting to tweak the alert balloons (if that's what they're called - those speech bubble things that appear when you hover over a day allocated with an event) and the font styles/colours within them. After having updated to 2.9 (b111)32bit my desire to do so increased (sorry, but it just doesn't fit with my desktop aesthetics - the balloons/bubbles in 2.8.1 had been very nearly ok).

How would I go about this???? I can't find any graphics anywhere that could be replaced so I'm guessing they are constructed in code somewhere?????

Any help you could give me would be most appreciated - I only dabble in code but am always willing to learn.

Cheers in advance

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Re: customising alert balloons

Posted by Jorge_Luis - 2011/08/12 16:46

Welcome to the forum, celticrenaissance.

Yes, it's more a skin thing. For the default skin (Shadow4), the "alert balloon" or tooltip is codified in the /xml/tooltip.xml file inside Shadow4.r2skin (a zip file). The fonts and colours for each event are based on its categories.

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Re: customising alert balloons

Posted by celticrenaissance - 2011/08/12 18:13

nice one. will look into that tomorrow. wee query though... i've been using a mod of clearskin (<http://customize.org/rainlendar/skins/42647>). why then is it that the balloons changed when i upgraded rainlendar itself and not when i made any adjustments to clearskin????

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Re: customising alert balloons

Posted by Jorge_Luis - 2011/08/12 19:54

You can use only one tooltip. To see which you are using: right click -> Options -> Skins -> Advanced>>> -> in the right side, open the Tooltip branch. Also, the tooltip can have window's (internal) options.

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Re: customising alert balloons

Posted by celticrenaissance - 2011/08/13 18:51

There doesn't appear to be an equivalent file in the Clearskin skin (just graphics and ini files). in the English.ini file is the script...

```
ToolTipFontColor=0
ToolTipBGColor=FFFFFF
ToolTipFont=-11/0/0/400/0/0/0/3/2/1/34/Trechubet MS
```

Any further suggestions? Still confused about the change occurring when i upgraded Rainlendar itself and not the skin??

Sorry; a bit lost now!

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Re: customising alert balloons

Posted by Jorge_Luis - 2011/08/13 20:13

Of course you will be lost. :P
That skin use the old version of Rainlendar (or Rainlendar 0.22.1).

To convert to the new format check this post:
http://www.rainlendar.net/cms/index.php?option=com_kunena&Itemid=42&func=view&catid=9&id=13427
You will need to install Python.

Or here you have the converted version. (inside the zip file there is a .r2skin)

(Maybe you don't know but you can use all the windows from that skin but use the tooltip from Shadow4. Click on Advanced>>> in the Options/Skins tab. The open the left tree, select the tooltip from Shadow4 and then click on the Right arrow)

http://www.rainlendar.net/cms/images/fbfiles/files/ClearskinforRainlendar_byjid1_0.zip

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