
Multiple To-Do Lists

Posted by The Gadgeteer - 2012/07/15 14:24

Hey, all! Nice to meet you.

I've recently discovered Rainlendar and I'm having a blast with it -- I think I finally found the productivity tool I was looking for.

But I'm having trouble with the To-Do List ... I want to use multiple task lists so I can keep track of different things (work, personal life, sports, etc..)

I've followed the step-by-step guide (even though it's a bit outdated; the "visible calendars" field don't exist anymore in 2.10 (b120) - there are "Include Calendars" and "Exclude Calendars"), but something odd's happening:

To use multiple tasklists, I need to create them in the Skins. OK, no problem. When I configure the task lists to display only one calendar and exclude another, the Todo.List1 will inherit the restrictions of Todo.List2, and the latter stays blank. Attempts to address the issue yield no positive results so far.

Can anyone help me out here? BTW, all calendars are local, so as to avoid incompatibility issues right now (Google Task can be unfriendly, at times. ;)

=====

Re: Multiple To-Do Lists

Posted by Jorge_Luis - 2012/07/15 15:49

If you want to have 2 lists for 2 different calendar what you have to do is (e.g.):

- You have 2 calendars called "CALENDAR 1" and "CALENDAR 2"
- In the 1st To Do List, select "CALENDAR 1" as "Included calendars" and leave "Excluded calendars" as empty.
- In the 2nd To Do List, select "CALENDAR 2" as "Included calendars" and leave "Excluded calendars" as empty.

What you want is only to include a calendar. (the other way is to exclude all calendars except the one what you want, but this isn't good if you have too many calendars). If both are empty, all calendars are selected.

=====

Re: Multiple To-Do Lists

Posted by The Gadgeteer - 2012/07/15 16:44

Tried that. It didn't work; the problem persists exactly as described: List1 will inherit List2's configurations, and the latter gets wiped (configs are blank).

Somewhere, somehow, there's an inheritance routine that is misbehaving.

=====

Re: Multiple To-Do Lists

Posted by Jorge_Luis - 2012/07/15 17:20

Yes. You're completely right. Something might be broken in one of the last updates.

It not happen only with the to do list, but also with the event list. Looks like the options is cutting the ".#".

The steps would be (for Rainy):

- Add a event/todo list.
- Add a second event/todo list.
- Include/exclude a calendar/category in 2nd list.
- The 1st list is updated automatically as the 2nd. When accepting the changes, checking the ini file, the 1st is stored with the changes and 2nd is empty.

As a workaround, to avoid changing the included/excluded with the options dialog, you can do the next:

- Close rainlendar2
- Go to the user folder (see FAQ)
- Open rainlendar2.ini with any text editor
- Search for "OverriddenSettings/Shadow4/Event\ List.1", "OverriddenSettings/Shadow4/Event\ List.2", "OverriddenSettings/Shadow4/ToDo\ List.1", "OverriddenSettings/Shadow4/ToDo\ List.2" and changes these lines:

(this is just an example)

```
IncludedCalendars=Birthday  
ExcludedCalendars=  
IncludedCategories=  
ExcludedCategories=Clients;Competition
```

- Save the file
- Run rainlendar2 again

EDIT: I've just realized that this happens with any skin, not only with the lists. I duplicate my Compact Calendar and I saw the same behaviour.

=====

Re:Multiple To-Do Lists

Posted by Jorge_Luis - 2012/07/15 19:13

I trace this bug up to beta 118.
Beta 117 is the last working right. Maybe something related to:
Rainlendar2 Changes

- 20 May 2012
- o The window specific settings dialog can be opened from the windows submenu.

Also, when I try to change the options from the submenu, the changes aren't stored.

=====

Re:Multiple To-Do Lists

Posted by The Gadgeteer - 2012/07/15 21:34

Hey, I found the perpetrator! :)
Underneath , there was a suspicious-looking line:
LinkedWindow=Shadow4::ToDo List.2
When I took it out, things proceeded like they were supposed to!

But why the program inserts this line? I mean, somewhere along the code, something must execute to put it there ... right?

Anyway, just sharing this with everyone. My problem (hopefully!) has been solved!

EDIT: Okay, so it's not that easy; when adding new ToDo lists, the last list will always f*** everything up. It basically inherits all the previous values; might have something to do with the way the .INI file is written -- the last configurations for the ToDo lists are the first to be loaded. Maybe the loader and the compiler don't like playing with reverse orders?
:huh:

=====

Re:Multiple To-Do Lists

Posted by Rainy - 2012/07/16 05:56

There are actually two bugs related to this. If the skin settings dialog is opened from the options the changes are always saved over the first instance of a window. But if the settings dialog is opened from the context menu the changes are saved to the base window name (i.e. one without the ".N" at the end). I'll fix these in the next build.

=====

Re:Multiple To-Do Lists

Posted by Jorge_Luis - 2012/07/16 10:21

The Gadgeteer wrote:

Hey, I found the perpetrator! :)

Underneath , there was a suspicious-looking line:

LinkedWindow=Shadow4::Todo List.2

This line means that the first Todo List window is connected to the second Todo List window. It could be on the left, or the right or... so, in this way, if one is on top of another, when the one below has more items, the one above moves up, but still are at the same distance. That's what "LinkedWindow" means.

Rainy wrote:

There are actually two bugs related to this. If the skin settings dialog is opened from the options the changes are always saved over the first instance of a window. But if the settings dialog is opened from the context menu the changes are saved to the base window name (i.e. one without the ".N" at the end). I'll fix these in the next build.

Good to know! :)

=====

Re:Multiple To-Do Lists

Posted by The Gadgeteer - 2012/07/19 09:06

Jorge_Luis wrote:

This line means that the first Todo List window is connected to the second Todo List window. It could be on the left, or the right or... so, in this way, if one is on top of another, when the one below has more items, the one above moves up, but still are at the same distance. That's what "LinkedWindow" means.

Hmm ... OK. But it still solved my issue, so ... "YAY!";)

I'm not familiar with the program documentations yet, but maybe that line has more functions than one? Just some food for thought, because my issue is pretty much solved - hey, I'm using 3 To-Do lists already and all's good, with some minor tweaks! :)

Rainy wrote:

There are actually two bugs related to this. If the skin settings dialog is opened from the options the changes are always saved over the first instance of a window. But if the settings dialog is opened from the context menu the changes are saved to the base window name (i.e. one without the ".N" at the end). I'll fix these in the next build.

Hi, Rainy! Wow, glad to know I could contribute in some way to your program: it's very cool, and very useful. I like the simple interface and the ability to "pin it" to the desktop. :cheer:

=====