

---

## Rainlendar 2.11 BETA build 122

Posted by Rainy - 2012/08/12 04:04

---

Build 122 can be downloaded from here:

Windows (32-bit): Rainlendar-2.11.b122-32bit.zip  
Windows (64-bit): Rainlendar-2.11.b122-64bit.zip  
Linux TAR (32-bit): Rainlendar-2.11.b122-i386.tar.bz2  
Linux DEB (32-bit): rainlendar2-pro\_2.11.b122-1\_i386.deb  
Linux TAR (64-bit): Rainlendar-2.11.b122-amd64.tar.bz2  
Linux DEB (64-bit): rainlendar2-pro\_2.11.b122-1\_amd64.deb  
Mac OS X (Intel): Rainlendar-2.11.b122.dmg

MD5SUMS-b122

The widget addon: Shadow4-Widgets.r2skin-addon

This is beta version! It has not been tested.

Changes:

- o The controls in category and settings dialog overlapped the group box.
- o Too long text in the options buttons is either wrapped or cut to fit inside the given area.
- o Rainlendar didn't start if the executable path contained unicode characters.
- o Empty Google tasks are ignored.
- o The categories can be defined for a specific window.
- o The English versions of the skin images were always loaded when the default language setting was used.
- o Special characters in title or summary caused problems when written to Toodledo.
- o The 64-bit Linux version crashed with RTM and Toodledo calendars.
- o The categories window couldn't be opened with some languages.
- o Removed the grouping controls from the options->skins since they caused problems in the Mac build.
- o File associations didn't work if Rainlendar was already running.
- o Restoring a backup set some of the settings to the default values.

---

## Re: Rainlendar 2.11 BETA build 122

Posted by Jorge\_Luis - 2012/08/12 12:12

---

This error appears in the log:

ERROR: Unable to open file: C:%5cUsers%5c%5c.rainlendar2%5cskins%5cShadow4/images/Months-%25L.png

The same with Events-bg-%25L, Todo-bg-%25L and Weekdays-%25L.  
The Shadow4 skin it's unzipped in the user folder.

EDIT: Shadow4 skin with addons zipped works fine. I have 2 more unzipped skins and also works fine.

---

## Re: Rainlendar 2.11 BETA build 122

Posted by nale - 2012/08/13 06:06

---

This version constantly crashes if the day-view calendar is enabled on the windows 8.

---

## Re: Rainlendar 2.11 BETA build 122

Posted by Lou - 2012/08/13 15:24

---

Hi Rainy,

a small graphic problem :blush:

<http://loulou8.free.fr/Rainlendar2.11BETA122.png>

regard

---

## Re:Rainlendar 2.11 BETA build 122

Posted by Rainy - 2012/08/16 10:40

@Jorge\_Luis, the path encoding didn't work anymore correctly with the zipped skins so I made a small change to it. This naturally broke the unzipped skins :-( I'll fix that.

@nale, dragging the items doesn't seem to be working. Is this what is causing the crashes with you?

@Lou, that's probably not the only place where translated strings cause problems in the UI. I'll see if there is something I can do in the code or will it be necessary to change the translation.

---

## Re:Rainlendar 2.11 BETA build 122

Posted by Lou - 2012/08/16 13:21

Rainy wrote:

@Lou, that's probably not the only place where translated strings cause problems in the UI. I'll see if there is something I can do in the code or will it be necessary to change the translation.

Thank you for looking this!

I think there is possibility to enlarge the window, or put the button in a different location...

---

## Re:Rainlendar 2.11 BETA build 122

Posted by nem0 - 2012/08/20 11:29

hi Rainy

love the new interface ,maybe i can help make it even more interesting msg if u want me to ,btw why there is no 64bit version for mac any more ???

---

## Re:Rainlendar 2.11 BETA build 122

Posted by Jorge\_Luis - 2012/08/20 12:06

When was a 64bit version for Mac?

In previous posts, I can only found 32/64 version for Windows and Linux only, and a single file for Mac.

---

## Re:Rainlendar 2.11 BETA build 122

Posted by Rainy - 2012/08/21 12:53

The Mac version of Rainlendar is not Cocoa application so it's not possible to compile 64bit version of it.

---

## Re:Rainlendar 2.11 BETA build 122

Posted by nem0 - 2012/08/23 01:39

---

Rainy wrote:

The Mac version of Rainlendar is not Cocoa application so it's not possible to compile 64bit version of it.

ah , okey thanx

=====