
Rainlendar disappears almost immediately?

Posted by starman - 2013/06/01 15:32

Im new to Rainlendar and have been using it on Ubuntu, for the first couple of weeks its been great and I was impressed however just lately after I launch it from dash it appears momentarily then disappears? can anyone tell me how to fix this. I have already tried uninstalling and reinstalling but that does not work. :(

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Re: Rainlendar disappears almost immediately?

Posted by Rainy - 2013/06/02 01:33

Can you prove the debugger backtrace? You can find instructions how to do that from here:
http://www.rainlendar.net/cms/index.php?option=com_kunena&Itemid=42&func=view&catid=4&id=3102

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Re: Rainlendar disappears almost immediately?

Posted by starman - 2013/06/02 08:19

Starting program: /usr/bin/rainlendar2 --debug

Using host libthread_db library "/lib/i386-linux-gnu/libthread_db.so.1".

warning: Could not load shared library symbols for ./lfs.so.
Do you need "set solib-search-path" or "set sysroot"?

Program received signal SIGSEGV, Segmentation fault.

0x0852a1ec in wxSound::LoadWAV(void const*, unsigned int, bool) ()

(gdb) bt

#0 0x0852a1ec in wxSound::LoadWAV(void const*, unsigned int, bool) ()

#1 0x0852a87c in wxSound::Create(wxString const&, bool) ()

#2 0x0852ad15 in wxSound::wxSound(wxString const&, bool) ()

#3 0x08281b0d in wxSoundBase::Play(wxString const&, unsigned int) ()

#4 0x083c1cc0 in CWindowAlarm::OnTimer(wxTimerEvent&) ()

#5 0x086db21d in wxAppConsoleBase::CallEventHandler(wxEventHandler*, wxEventFunctor&, wxEvent&) const ()

#6 0x087e6ec8 in wxEvtHandler::ProcessEventIfMatchesId(wxEventTableEntryBase const&, wxEvtHandler*, wxEvent&) ()

#7 0x087e701f in wxEventHashTable::HandleEvent(wxEvent&, wxEvtHandler*) ()

#8 0x087e7520 in wxEvtHandler::TryHereOnly(wxEvent&) ()

#9 0x087e7574 in wxEvtHandler::ProcessEventLocally(wxEvent&) ()

#10 0x087e75c9 in wxEvtHandler::ProcessEvent(wxEvent&) ()

#11 0x087e7128 in wxEvtHandler::SafelyProcessEvent(wxEvent&) ()

#12 0x087853bf in wxTimerImpl::SendEvent() ()

#13 0x0869ba06 in ?? ()

#14 0xb77cca7f in ?? () from /lib/i386-linux-gnu/libglib-2.0.so.0

#15 0xb77cbd86 in g_main_context_dispatch ()

from /lib/i386-linux-gnu/libglib-2.0.so.0

#16 0xb77cc125 in ?? () from /lib/i386-linux-gnu/libglib-2.0.so.0

#17 0xb77cc56b in g_main_loop_run () from /lib/i386-linux-gnu/libglib-2.0.so.0

#18 0xb7bf6b8f in gtk_main () from /usr/lib/i386-linux-gnu/libgtk-x11-2.0.so.0

#19 0x08699326 in wxGUIEventLoop::Run() ()

---Type to continue, or q to quit---

#20 0x086dbced in wxAppConsoleBase::MainLoop() ()

#21 0x0874e706 in wxEntry(int&, wchar_t**) ()

#22 0x08398f2c in main ()

(gdb)

this is what i got... does this help?

I couldn't find rainlendar's own log, because it doesn't exist. I'm not even sure whether this is even a crash... it seems like it simply closes

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Re:Rainlendar disappears almost imeadiatley?

Posted by Rainy - 2013/06/02 08:59

It crashes when the alarm sound is being played. Have you changed the audio file for the alarm? You can reset all setting if you keep shift and control keys down when Rainlendar starts. That should fix the problem.

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Re:Rainlendar disappears almost imeadiatley?

Posted by starman - 2013/06/02 09:10

I had changed the alarm sound, and reset the settings as you instructed. however, this still hasn't solved the problem... the program still closes when opened.

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Re:Rainlendar disappears almost imeadiatley?

Posted by Rainy - 2013/06/02 10:49

In that case you probably have defined the audio file for one specific event instead changed the default alarm. Try renaming the audio file so that Rainlendar cannot find it anymore. You can then remove it from the event once you get Rainlendar to start.

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Re:Rainlendar disappears almost imeadiatley?

Posted by starman - 2013/06/02 11:04

Hey that worked! thank you so much for your help :)

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