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## Help me create a new skin...

Posted by alexut - 2013/08/12 15:48

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I will start working on a new theme as i don't like any theme @.

I haven't really used rainlendar that much, although i'm a pro user.

The tutorial for skinning dosen't go in depth. I want to know if there is anywhere a list with all the proprieties i can apply to the xml tags?

Thanks.

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## Re: Help me create a new skin...

Posted by Jorge\_Luis - 2013/08/12 17:23

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Welcome to the forum, alexut.

The tutorial only brings the basic info.

For the list of XML elements and its tags, look under "Skin Format/Skin Format" in the Help File. Some of them (e.g. buttons) also uses Lua scripts.

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## Re:Help me create a new skin...

Posted by alexut - 2013/08/13 00:12

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Thanks! Is the list complete though? I can't seem to find the edit tag.

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## Re:Help me create a new skin...

Posted by Rainy - 2013/08/13 12:36

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True, the "edit" tag is missing from the doc. I'll add it.

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## Re:Help me create a new skin...

Posted by anoob - 2013/08/29 13:08

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I just found that API\_Reference file has been re-compiled, and there is some error strings about Syntax.

(The following is what I found)

contents = Rainlendar\_Backup(filepath)

should be: Rainlendar\_Backup(filepath)

text = Rainlendar\_ChangeScheduleDate(offset, window)

should be: Rainlendar\_ChangeScheduleDate(offset, window)

text = Rainlendar\_CopyToClipboard(text)

should be: Rainlendar\_CopyToClipboard(text)

changes = Rainlendar\_FlushComponents()

Return Nothing

should be:

changes = Rainlendar\_FlushComponents()

Return True if pending changes has done and false if it is not

Rainlendar\_IsCalendarEnabled(calendar)

Return True if the calendar is enabled and false if it is not.  
should be:  
enable = Rainlendar\_IsCalendarEnabled(calendar)  
Return True if the calendar is enabled and false if it is not.

text = Rainlendar\_ResetScheduleDate(window)  
should be: Rainlendar\_ResetScheduleDate(window)

contents = Rainlendar\_Restore(filepath)  
should be: Rainlendar\_Restore(filepath)

strUID = Rainlendar\_SetTaskStatus(strUid, status, progress)  
should be: Rainlendar\_SetTaskStatus(strUid, status, progress)

Rainlendar\_SnoozeAlarm(uid, duration)  
should be: Rainlendar\_SnoozeAlarm(uid, duration, relative)

Rainlendar\_Version()  
Return The version numbers.  
should be:  
version = Rainlendar\_Version()  
Return The version numbers.

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## Re:Help me create a new skin...

Posted by Rainy - 2013/09/01 06:40

Thanks. I'll correct the documentation.

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## Re:Help me create a new skin...

Posted by anoob - 2013/09/07 02:28

I try to create a new window which use tag, like :

--this is copied from "Today" window

And want to change the value of "multiline" from lua script.

But I got two problem :

a) How to make XXXXX work.

I has setting Rainlendar\_SetItemValue("DateView", "DateView.list1", "list", ""), but not see the effect.

Can tell me what the correct syntax is ?

Or, add this feature if it is not yet exist in tag.

b) I use Rainlendar\_SetItemValue("DateView", "DateView.list1", "multiline", "0") to change the value of "multiline", but it not work.

Log-file wrote: "WARNING: Unknown field (multiline) for item (DateView.list1)".

And, if use lines = Rainlendar\_GetItemValue("DateView", "DateView.list1", "multiline") always got "" (empty-string).

Please Help, Thank !

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## Re:Help me create a new skin...

Posted by Rainy - 2013/09/08 02:52

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- a) The "empty" element is currently supported only by the `code` and `pre`. I'll add it to the generic `code` too.
- b) Hmm... seems that I've forgotten to add support for the "multiline" attribute in the getters and setters. I'll fix that.

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