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## how about a lua script to delete a todo task?

Posted by darren1234 - 2013/09/01 00:25

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Would like a button next to each todo item that will allow me to delete that item.  
Cannot find a rainlendar lua reference anywhere.

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## Re:how about a lua script to delete a todo task?

Posted by anoob - 2013/09/01 02:16

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Rainlendar\_DeleteComponent

Syntax

Rainlendar\_DeleteComponent(strUid, strCalendar)

Parameters

strUid (string) - The unique identifier of the event or task to be deleted.

strCalendar (string) - The name of the calendar from where the event or task is deleted. If the parameter is not given or it is empty string the event or task is deleted from all calendars where it belongs. (optional)

Return

Nothing.

Description

Deletes the given event or task. The item can be deleted from some specific calendar or from all of them.

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## Re:how about a lua script to delete a todo task?

Posted by darren1234 - 2013/09/01 07:57

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thanks for reply, how would I go about getting values for strUid & strCalendar?  
this is what I have done so far, which works

```
function Button_DeleteTask(strUid,strCalendar)
    Rainlendar_DeleteComponent(strUid,strCalendar)
    Rainlendar_Redraw(1)
end
```

called with

```
action="Button_DeleteTask('#GUID#',"")
```

(second parameter is two single quotes empty)

again, thankyou.

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