
Overview

Posted by Southward - 2008/11/28 10:15

Can someone provide a high-level overview of the relationship between the scripts and skins? I am interested in creating a skin to include a task list and the ability to log time spent on each activity by clicking a button. I have worked through the skinning tutorial, downloaded Lua and I'm working through the Lua tutorials now. Would someone be able to give me a description of what functionality belongs where?

Thanks!

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Re:Overview

Posted by Rainy - 2008/11/30 13:54

I'm not exactly sure what kind of overview you are looking for but basically all functionality is done by the scripts. E.g. when you click a button a script will be executed which will then do something (hide/show items in the skin, change the current month, open a dialog, ...). If I have time I can add a chapter about the scripts to the tutorial too.