
Standalone Stack

Posted by Franciscoec - 2009/04/07 03:43

I'm trying to create a button to activate a standalone stack.

```
Meter=IMAGE
ImageName=C:\Program Files\standalonestack\icon shutdown.png
X=0
Y=2
W=100
H=100
AntiAlias=1
LeftMouseUpAction=!Execute
```

I can't spot any problems, but then again I'm only coding with common sense. Rainmeter displays an icon, but when I click it it doesn't open the standalone stack. Any suggestions?

Re:Standalone Stack

Posted by kenzo - 2009/04/07 05:30

You can choose three solutions.

1. Use LeftMouseDownAction
2. Disable Draggable
3. Define DragMargins area

LeftMouseUpAction event is usually assigned to the drag action. Therefore, If you want to use LeftMouseUpAction, you have to disable drag or define a suitable DragMargins area.

Re:Standalone Stack

Posted by bugreporter - 2009/04/07 07:41

and how do you set the drag margins...always been curious plz advice. am noobish so break it down lol

Re:Standalone Stack

Posted by kenzo - 2009/04/07 22:52

First, DragMargins is an option defined under section.

Basic meaning of DragMargins:

<http://www.rainlendar.net/cms/images/fbfiles/images/dragmargins.gif>

LeftMouseUpAction is enabled in undraggable area.

Re:Standalone Stack

Posted by btodoroff - 2009/04/08 19:26

Great diagram. Is that from the wiki? If not it should be... hint... hint..... ;)

Re:Standalone Stack

Posted by GhostMatrix - 2009/04/09 11:04

@ Franciscoec

And I also think that the line to get the standalone stack is wrong, the name of the stack should be after the standaloneStack.exe

From my side I did it like this....

```
Meter=image  
ImageName=Paint.png  
x=0  
y=0  
w=63  
h=63  
LeftMouseDownAction=!execute
```

```
=====
```